

MEP 32 -- Atomic switching for collection alias

Current state: Discussion completed

ISSUE: <https://github.com/milvus-io/milvus/issues/17131>

PRs: TODO

Keywords: Collection Alias, Atomic Switching

Released: TODO

Summary

1. As the name indicates, CollectionAlias is an alias to an existing collection.
2. The collection alias can be updated to a new collection.
3. Within RootCoordinator, Proxy, and all the key components, CollectionName and CollectionAlias are equal. e.g. MetaTable.GetCollectionByName(collectionName string, ts typeutil.Timestamp) can receive CollectionAlias and return corresponding CollectionInfo.
4. CollectionAlias CollectionName = . CollectionAlias cannot collide with existing CollectionNames.
5. When alias are added, dropped or altered, all proxy should receive the change in the same timestamp.
6. When alias are added, dropped or altered, the operations online should not be affected, i.e. they still use the alias information when the tasks begin to execute.

Motivation

1. As CollectionAlias works as an extra pointer to the existing collection in the RootCoordinator, we can implement collection hot reloading at a low cost.
2. When AddAlias, DropAlias and AlterAlias, the change of relationship between alias and collection should not affect the operations online, i.e. these operations should use the relationship when the task begins to execute.
3. When AddAlias, DropAlias and AlterAlias, all proxy should receive the change in the same timestamp to ensure the atomicity between the proxy cache and the rootcoord data.
4. Users can't drop the collection if the collection is referenced by an alias, which can simplify the operation and make it easier to ensure the atomicity property about alias changes.

Design Details

Changes to the MetaTable

- Metatable now add ts2alias2name and newestAliasTs member variables

```
type immutablemap_string2string struct{
    storemap    map[string]string
}

func (imstr2str * immutablemap_string2string) get(key string) (string, error){
    rstr,ok := imstr2str.storemap[key]
    if(!ok){
        return "", fmt.Errorf("key not exist")
    }
    return rstr, nil
}

func (imstr2str * immutablemap_string2string) put(key string, val string) (string, error){
    return "", fmt.Errorf("not allowed put in immutablemap")
}

type metatable struct{
    ...
    ts2alias2name map[Timestamp]immutablemap_string2string
    newestAliasTs Timestamp
    ...
}
```

- Change to alias will add a new alias2name immutable map in ts2alias2name.

```
func build(im typeutil.ImmutablemapString2string) *Builder {
    builder := &Builder{
```

```

        reference: im,
        mutable: nil,
    }
    return builder
}

type Builder struct {
    reference typeutil.ImmutablemapString2string
    mutable map[string]string
}

func (bdr *Builder) maybeClone() {
    if !bdr.reference.IsEmpty() {
        bdr.mutable = make(map[string]string)
        for k, v := range bdr.reference.GetCopy() {
            bdr.mutable[k] = v
        }

        bdr.reference = typeutil.ImmutablemapString2string{}
    } else {
        bdr.mutable = make(map[string]string)
    }
}

func (bdr *Builder) getnamefromalias(key string) (string, bool) {
    bdr.maybeClone()
    rstr, rbool := bdr.mutable[key]
    return rstr, rbool
}

func (bdr *Builder) putalias2name(key string, val string) (string, bool) {
    bdr.maybeClone()
    var pre string
    v, ok := bdr.mutable[key]
    if ok {
        pre = v
    } else {
        pre = ""
    }
    bdr.mutable[key] = val
    return pre, ok
}

func (bdr *Builder) removealias2name(key string) (string, bool) {
    bdr.maybeClone()
    var pre string
    v, ok := bdr.mutable[key]
    if ok {
        pre = v
        delete(bdr.mutable, key)
    } else {
        pre = ""
    }
    return pre, ok
}

func (bdr *Builder) Build() typeutil.ImmutablemapString2string {
    if !bdr.reference.IsEmpty() {
        reference := bdr.reference
        bdr.reference = typeutil.ImmutablemapString2string{}
        return reference
    }

    mutable := bdr.mutable
    bdr.mutable = nil
    res := typeutil.NewImmutablemapString2string(mutable)
    return res
}

```

```

func (mt * metatable) addAlias(collectionAlias string, collectionName string) error{
    mt.ddLock.Lock()
    defer mt.ddLock.Unlock()
    ...
    ts = getTimestamp()
    tspre = mt.newestAliasTs
    Bdr = build(mt.ts2alias2name[tspre])
    _,ok := Bdr.putalias2name(collectionAlias, collectionName)
    if ok{
        return fmt.Errorf("alias already exist when add alias")
    }
    mt.ts2alias2name[ts] = Bdr.build()
    mt.newestAliasTs = ts
    ...
    return nil
}

func (mt * metatable) dropAlias(collectionAlias string) error{
    mt.ddLock.Lock()
    defer mt.ddLock.Unlock()
    ...
    ts = getTimestamp()
    tspre = mt.newestAliasTs
    Bdr = build(mt.ts2alias2name[tspre])
    _, ok := Bdr.removealias2id(collectionAlias)
    if !ok{
        return fmt.Errorf("alias not exist when drop alias")
    }
    mt.ts2alias2name[ts] = Bdr.build()
    mt.newestAliasTs = ts
    ...
    return nil
}

func (mt * metatable) alterAlias(collectionAlias string, collectionName string) error{
    mt.ddLock.Lock()
    defer mt.ddLock.Unlock()
    ...
    ts = getTimestamp()
    tspre = mt.newestAliasTs
    Bdr = build(mt.ts2alias2name[tspre])
    _,ok := Bdr.putalias2name(collectionAlias, collectionName)
    if !ok{
        return fmt.Errorf("alias not exist when alter alias")
    }
    mt.ts2alias2name[ts] = Bdr.build()
    mt.newestAliasTs = ts
    ...
    return nil
}

```

- GetCollectionByName(), IsAlias(), ListAlias() ... which is related to alias will add alias timestamp as parameter to select which alias2name map will be used in ts2alias2name.
- Users can't drop the collection if the collection is referenced by an alias

Change to globalMetaCache

- Add a function fetchAliasCache() to fetch the newestAliasTs and the corresponding alias2name from rootcoord into proxy if newestAliasTs is different with the stored timestamp in globalMetaCache.
- When each proxy task begin to excute, running fetchAliasCache() to get the newestAliasTs and the corresponding alias2name from globalMetaCache to task environment.
- When proxy task need a collection name in task request, first check if the name is alias. If yes, replace it with the corresponding collection name use gotten alias2name .
- If we do this, the cache in globalMetaCache will be the map with key as collection real name and value as collection information.
- When proxy task refers to the rootcoord task, it's necessary to pass the cached newestAliasTs as the rootcoord task request in order to make the apis which is related with alias to select which alias2name they need to use.

Compatibility, Deprecation, and Migration Plan

Above changing plan will add a item in rootcoord task request, which may need some attention.

Test Plan

- Unit tests

References

- ElasticSearch also use immutablemap <https://github.com/elastic/elasticsearch/blob/2e992fd4eb1e262a63a57b780400f3de4811d1e5/server/src/main/java/org/elasticsearch/common/collect/ImmutableOpenMap.java>